Brenda Wallace-Schick

Automotive Alias/MAYA Sculptor

Intermediate level Automotive Digital Sculptor offering a balance of creativity and technical mindset. Extensive 3D design education and background in automotive craftsmanship, automotive sculpting, 3D set designs, fine arts along with valuable coordinating skills.

Education

2019-09 - 2019-12	Automotive Alias Sculpting Macomb Community College - Warren, MI
2015-09 - 2016-06	Automotive Hands-On Clay Sculpting Macomb Community College - Warren, MI
2012-09 - 2013-12	Certification: Automotive Alias Certification College of Creative Studies – Detroit MI
2008-01 - 2011-12	Associate of Arts: 3D MAYA Modeling Macomb Community College - Warren, MI
2001-09 - 2003-05	Master of Arts: Art Education – had to withdraw from program Wayne State University - Detroit, MI
1994-08 - 1996-08	Bachelor of Arts: Film And Video/Animation Production Management Columbia College of Chicago - Chicago, IL

Work History

2016-10 - Craftsmanship Engineer

2019-08

Inteva Products, Troy, MI

- Lead the appearance Interior programs as primary interface to Customer. Primarily GM and Daimler
- Assisted Inteva Products Craftsmanship Supervisor, to meet 100% AAR & PPAP on various programs
- Worked with Suppliers Work effectively in a team environment with a cross-functional team: design, tooling, graining, color/gloss/material suppliers, quality

Contact

Address

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Phone

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E-mail

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LinkedIn

http://www.linkedin.com/pub/brenda-wallace-schick/

Portfolio

 $\frac{\text{http://brenschick.wixsite.com/sculptor}}{\underline{3}}$

Skills

Autodesk Alias



Autodesk Maya



Autodesk VRED



Adobe Photoshop



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PowerPoint



and manufacturing process. Suppliers that provide interior components, chrome parts, painted parts, Inteather & Leather wrapped parts and stitching

- Met all assigned programs 100% AAR & PPAP deadlines
- Written/Verbal Communication, Presentation skills & Appearance Approval Matrix.
- Time Management Managed multiple programs
- Independent, creative and self-motivated
- Attended/assisted with Grain Mapping Events
- Assisted Craftsmanship Supervisor, Product Team and Suppliers with day-to-day decision making and address/identify problems with solutions
- Built strong relationships with customers
- Attended Customer Harmony reviews and builds
- Communicate progress on all assigned customer quality.
 Reviewed /marked up imperfections and documented parts for Surface, Post Grain and AAR Approval

2014-08 - Instructor 5000 Level Introductory Digital 2015-01 Animation/VFX – MAYA & After Effects

Wayne State University (Communications Dept.), Detroit, MI

2013-05 - Accessories/Components Entry Level Alias 2013-09 Sculptor

General Motors Contracted With Aerotek Staffing, Warren, MI

• Worked with designers in the Wheel Group

2003-09 - Stay at Home Mom & Part- Time Student

The Schick Residence, Shelby Twp, MI

- Excellent Negotiation Skills
- Strategic Thinking
- Always working out of the Box
- The Ability to Engage Others when Brainstorming Solutions
- Organizational skills family & college homework
- Multi-tasking

2013-05

- Time management skills
- Ability to work under pressure
- Decision making
- Self-motivation
- Trouble shooting / Conflict resolution
- Leadership
- Adaptability

Excel



Other MicroSoft software



Excellent

Teamwork

2004-05 - 2004-09	Summer Camp Art Teacher				
	Army MWR (NAF) Selfridge A.N.G. Base , MI				
	Over 150 Latch Key Military children of various ages.				
2002-06 -	06 - Pre-Production and On-Set Coordinator				
2012-06	Nmedia Llc, Royal Oak, Ml				
2000-09 – 2001-05	Scientific Visualization Specialist/ Modeler				
	Dept. Of Defense - Alpha Data Inc. , Vicksburg, MS				
	 MAYA Modeling/Sculpting, Rendering & Animation 				

Information regarding Film VFX Coordinator & S.A.N.G Army MWR Illustrator/Events/Marketing Coordinator positions are upon request